| $\frac{8 y}{45}$ | T GRADE <br> Mathematic Standards for the Archdiocese of Detroit |
| :---: | :---: |
| Operations and Algebraic Thinking |  |
| Represent and Solve Problems Involving Addition and Subtraction |  |
| 1.OA.A. 1 | Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknown in all positions |
| 1.OA.A. 2 | Solve word problems that call for addition of three numbers whose sum is less than or equal to 20 . |
| Understand and Apply Properties of Operations and the Relationship Between Addition and Subtraction |  |
| 1.OA.B. 3 | Apply properties of operations as strategies to add and to subtract |
| 1.OA.B. 4 | Understand subtraction as an unknown-addend problem |
| Add and Subtract Within 20 |  |
| 1.OA.C. 5 | Relate counting to addition and subtraction |
| 1.OA.C. 6 | Add and subtract within 20, demonstrating fluency for addition and subtraction within 10. Use strategies such as counting on, making ten, decomposing a number leading to 10 , using the relationship between addition and subtraction, and creating equivalent but easier or known sums |
| Work with Addition and Subtraction Equations |  |
| 1.OA.D. 7 | Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false |
| 1.OA.D. 8 | Determine the unknown whole number in an addition or subtraction equation relating three whole numbers |

## Number and Operations in Base Ten

## Extend the Counting Sequence

| 1.NBT.A.1 | Count to 120, starting at any number less than 120. In this range, read and write numerals <br> and represent a number of objects with a written numeral |
| :---: | :--- |
| 1.NBT.A.2 | Count backwards by 1's starting at any number between 0 and 120. |
| 1.NBT.A.3 | Count to 120 by 2's, 5's and 10's fluently |
|  |  |

Understand Place Value

| 1.NBT.B.4 | Understand that the two digits of a two-digit number represent amounts of tens and ones |
| :---: | :--- |
| 1.NBT.B.5a | 10 can be thought of as a bundle of ten ones-called a "ten" |
| 1.NBT.B.5b | The numbers from 11-19 are composed of a ten and one, two, three, four, five, six, seven, <br> eight or nine ones |
| 1.NBT.B.5c | The numbers 10, 20, 30, 40, 50, 60, 70, 80,90 refer to one, two, three, four, five, six, seven, <br> eight or nine tens (and 0 ones) |
| 1.NBT.B.6 | Compare two two-digit numbers based on meanings of the tens and ones digit, recording the <br> results of comparisons with the symbols < > and = |
| Use Place Value Understanding and Properties of Operations to Add and Subtract |  |
| 1.NBT.C.7 | Add within 120, including adding a two-digit and a one-digit number, and adding a two-digit <br> and a multiple of 10, using concrete models or drawings and strategies based on place <br> value, properties of operations and/or the relationship between addition and subtraction; <br> relate the strategy to a written method and explain the reasoning used. Understand that in <br> adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is <br> necessary to compose a ten |
| 1.NBT.C.8 | Given a two-digit number, mentally find 10 more or 10 less than the number, without having <br> to count |


| 1.NBT.C. 10 | UnAderstand that a number to the right of another number on the number line is bigger and that the number to the left is smaller |
| :---: | :---: |
| Measurement and Data |  |
| Measure Lengths Indirectly and by Iterating Length Units |  |
| 1.MD.A. 1 | Order three objects by length; compare the length of two objects indirectly by using a third object |
| 1.MD.A. 2 | Express the length/width of an object as a whole number of length/width units, by laying multiple copies of a shorter object end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps |
| Tell and Write Time |  |
| 1.MD.B. 3 <br> 1.MD.B. 4 <br> 1.MD.B. 5 | Tell and write time in hours and half hours using analog and digital clocks <br> Tell and write time of day using am and pm <br> Introduce elapsed time in hours |
| Represent and Interpret Data |  |
| 1.MD.C. 6 | Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another |
| 1.MD.C. 7 | Collect and organize data to create and use a graph |
| Work With Money |  |
| 1.MD.D. 8 | Tell the cent equivalent to the penny, nickel, dime, and quarter. |
| 1.MD.D. 9 | Match one coin of one denomination to an equivalent set of coin of another denomination. |
| 1.MD.D. 10 | Understand that some money that we receive should be saved, and some should be given to those in need. |


| Geometry |  |
| :--- | :--- |
| Reason with Shapes and their Attributes |  |
| 1.G.A.1 | Distinguish between defining attributes versus non-defining attributes; build and draw shapes <br> to possess defining attributes |
| 1.G.A.2 | Compose two-dimensional shapes or three-dimensional shapes to create a composite shape, <br> and compose new shapes from the composite shape |
| 1.G.A.3 | Partition circles and rectangles into two and four equal shares, describing the shares using the <br> words, halves, fourths, and quarters, and use the phrases half of, fourth of, and quarter of. <br> Describe the whole as two of, or four of the shares. Understand for these examples that <br> decomposing into more equal shares creates smaller shares. |
| 1.G.A.4 | Describe relative positions of objects on a plane and in space, using words such as above, <br> below, behind, in front of |
| 1.G.A.5 | Recognize symmetry as equal halves of the same object |

